



# ILLUSTRATION

## When words aren't enough, you complete the picture.

Change the visual landscape with cutting-edge illustrations and learn to communicate ideas clearly through pictures in our renowned Illustration program. You'll master the latest technology, study under industry leaders, and go on to create beautiful works that tell stories through printed books, motion graphics, or fabric patterns. You're prepared to lead the creative economy—whether you're starting your own businesses in publishing, designing video games, or doing concept designs for top entertainment companies.

## Careers

Advertising designer  
Apparel graphics designer  
Book illustrator  
Character and asset designer  
Designer for web and mobile  
Editorial illustrator  
Film effects creator  
Fine artist  
Freelance illustrator  
Greeting card designer  
Newspaper graphic artist  
Poster artist  
Product and toy designer  
Video game designer

## Employers

American Greetings  
Bath & Body Works  
Boeing  
Cartoon Network  
CBS News  
DC Comics  
Disney Consumer Products  
DreamWorks Animation  
Forever 21  
Hallmark  
Hasbro  
Marvel Comics  
Ogilvy & Mather  
Pixar  
Sony Pictures  
Turbine  
Wall Street Journal  
Williams Sonoma  
Zaner-Bloser

## Facilities

### You'll have access to:

- » 3D illustration lab with small- and large-scale sculpting, molding, and casting equipment
- » 2D illustration lab with scanners, black-and-white and color printers, drawing tables, open lounge space, Cintiq monitors, light table, drawing projectors, drawing tables, cutting table, mat cutter, cameras, and a cleaning sink
- » Computer lab with Cintiq monitors, ZBrush, and Adobe software
- » Access to printmaking lab and equipment
- » Access to the Tad Jeffrey FabLab that includes 3D printers, laser cutters, CNC machine, and spray booths




Columbus College  
of Art & Design

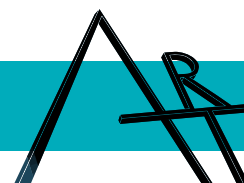
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## NOTABLE ALUMNI



### Victoria Douglas | Class of 2020

Victoria Douglas had just graduated when they signed with Behemoth Comics to turn their action comic (and senior capstone project) Cinnamon into an ongoing series distributed by Diamond in local comics stores nationwide. The original capstone comic is being published in its original form as Cinnamon #1, set to release in August 2021. Issues #2 and #3 are scheduled for release later in 2021.



### Wes Talbott | Class of 2013

Wes Talbott is a senior designer specialist at LEGO Group in Denmark, where he designs LEGO models from concept to finished product. His primary work is on the LEGO Elves design team, and includes taking ideas for new models and sketching them out on paper, with physical blocks, or via computer modeling, in the process determining not just the look of a particular model, but cost, too.

## Course Requirements

First year courses: 1Y

### Program courses

Required:	ILLU2031	Character and Environment Design
	ILLU2001	Color Theory and Pre-press Production
	ILLU2040	Illustrative Composition and Perspective Drawing
	ILLU2101	Traditional Media Illustration
	ILLU2105	Digital Media Illustration
	ILLU2271	Illustrative Figure Drawing
	ILLU3012	Illustration Markets
	ILLU3272	Digital Sculpture Illustration
	ILLU3273	Motion for Illustration
	ILLU4020	Illustration Self-Promotion
Choose 12 credits from:	ILLU4097	Illustration Portfolio Projects
	ILLU4098	Illustration Capstone
Choose 9 additional credits:		Art/Design electives-studio courses from CORE or any major

### CORE Courses

CORE1024	Introduction to Illustration with History	1Y
CORE1030	Studio Art and Entrepreneurship	1Y
CORE1110	Drawing Methods I	1Y
CORE1120	Visual Literacy I	1Y
CORE1213	Introduction to Drawing for Entertainment Design	1Y
CORE1221	Visual Literacy II	1Y
CORE4XXX	CORE Practicum	

### CORE Liberal Arts Courses

Required:	ARTH1132	Modern to Contemporary Art and Design	
	ARTH1133	Historical Art and Design	1Y
	LIBA1290	Writing and the Arts	
	LIBA1510	Introduction to Philosophy	1Y
	LIBA2501	Math Quantitative Literacy	
Choose 3 credits from:	LIBAXXX	Advanced Art History	1Y
Choose 3 credits from:	LIBAXXX	Advanced Writing	
Choose 3 credits from:	LIBAXXX	Literature	
Choose 3 credits from:	LIBAXXX	Physical or Life Science	
Choose 3 credits from:	LIBAXXX	Social Science	
Choose 3 credits from:	LIBAXXX	Business	
Choose 3 additional credits:	LIBAXXX	CORE Liberal Arts electives	

### Credit Hours

Total:	120
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- » This chart reflects Fall 2021–Spring 2022 requirements and is subject to change.
- » Some CORE classes may apply to major requirement
- » Refer to website for year-to-year curriculum

## Professional Resources

- » American Library Association  
ala.org
- » American Society of Architectural Illustrators  
asai.org
- » Author Illustrator Source  
author-illustr-source.com
- » The Drawing Board for Illustrators  
thedrawingboardforillustrators.com
- » Educational Book & Media Association  
edupaperback.org
- » FolioPlanet (portfolio review by art directors, free listing, and portfolio set-up)  
folioplanet.com
- » The Horn Book  
hbook.com
- » Imaginative Book Illustration Society  
bookillustration.org
- » International Board on Books for Young People  
ibby.org
- » The I-Spot (online resource for illustrators)  
theispot.com